

### **DiSalvo (Local Issues, Local Uses publication)**

This reading is an investigation of activated exploration, and what DiSalvo has most recently published, in book form, as “Adversarial Design.” This fascinating direction combined the sense of human-machine interaction with value system centered around justice, empowerment and revelation.

There are several ideas in this paper that are briefly introduced, including Computer Supported Collaborative Learning, Participatory Sensing, Participatory Design. These three ideas are worth understanding relative to how robotics can play a role in each. Please write a paragraph about each one. Attempt to define it (this may take a bit of research on the net), and explain what role robotic technologies can play and what affordances robotics can offer.